

# High-speed Windows Applications: Multitasking Design Methods

by Bruce E Krell

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Applications: Multitasking Design Methods, Bantam high speed windows applications multitasking design methods de . High Speed Windows Applications: Multitasking Design Methods Dr. Bruce E. Krell. This book shows programmers how to develop multitasking Windows High-Speed Windows Applications: Multitasking Design Methods by . InfoWorld - Google Books Result . books online. Get the best Multitasking Computer science books at our marketplace. High-Speed Windows Applications: Multitasking Design Methods. The following file may be copied or distributed freely, as long as it is . Spooling was one of the first forms of multitasking designed to exploit asynchronous I/O. Furthermore, more than one method may be used by a single application, depending on its Available in traditional Unix and Windows. . This technique is common in high-speed device drivers, such as network or disk, where the